|  |  |
| --- | --- |
| [**Developer**](https://en.wikipedia.org/wiki/Video_game_developer) | [EA Vancouver](https://en.wikipedia.org/wiki/EA_Vancouver) [EA Romania](https://en.wikipedia.org/wiki/Electronic_Arts#Company_structure) |
| [**Publisher**](https://en.wikipedia.org/wiki/Video_game_publisher) | [EA Sports](https://en.wikipedia.org/wiki/EA_Sports) |
| [**Producer**](https://en.wikipedia.org/wiki/Video_game_producer) | Aaron McHardy Nicholas Wlodyka Mat Thomas Sebastian Enrique |
| [**Designer**](https://en.wikipedia.org/wiki/Video_game_designer) | Matthew Prior |
| [**Composer**](https://en.wikipedia.org/wiki/Video_game_composer) | Nafrom |
| **Series** | [*FIFA*](https://en.wikipedia.org/wiki/FIFA_(video_game_series)) |
| [**Engine**](https://en.wikipedia.org/wiki/Game_engine) | [Frostbite 3](https://en.wikipedia.org/wiki/Frostbite_(game_engine)) |
| [**Platform**](https://en.wikipedia.org/wiki/Computing_platform) | * [Microsoft Windows](https://en.wikipedia.org/wiki/Microsoft_Windows) * [PlayStation 4](https://en.wikipedia.org/wiki/PlayStation_4) * [Xbox One](https://en.wikipedia.org/wiki/Xbox_One) * [Nintendo Switch](https://en.wikipedia.org/wiki/Nintendo_Switch) |
| **Release** | 27 September 2020 |
| [**Genre**](https://en.wikipedia.org/wiki/Video_game_genre) | [Sports](https://en.wikipedia.org/wiki/Sports_game) |
| **Mode** | [Single-player](https://en.wikipedia.org/wiki/Single-player_video_game), [multiplayer](https://en.wikipedia.org/wiki/Multiplayer_video_game) |